## FRAMEWORK FOR ONLINE DESIGN, INSTRUCTION, AND EVALUATION

| 1. Be Organized      | Create an orientation to the course and to the LMS  |
|----------------------|---|
|                      | <ul> <li>Every item in a single place, every item clearly labeled</li> </ul>                                    |
| Prepare LMS,         | <ul> <li>Break course into weeks, modules, etc. Summarize the expectations/work for each module</li> </ul>      |
| materials, and       | <ul> <li>Provide clear and complete directions and easy access to all resources needed</li> </ul>               |
| communication        | • Due dates, links, assignment details must be current and consistent (limit use of "one time only"             |
| in advance and       | information)  |
| ensure               | <ul> <li>Hide tools and course areas you don't use</li> </ul>   |
| everything is        | <ul> <li>Share how/where assignments should be submitted and where grades/feedback can be found</li> </ul>      |
| easy to access       | Create off topic discussion area to keep discussion topics focused  |
| and understand.      | • Develop most of a class before it begins, and then change very little. Have one area to note any changes      |
| una unaerstana.      | (i.e. announcements)  |
|                      | <ul> <li>Have someone review your course before it opens</li> </ul>   |
| 2. Motivate          | <ul> <li>Ensure LMS and all materials are accessible and apply universal design learning principles</li> </ul>  |
| Learners             | <ul> <li>Don't fill time, rather, only include work and activities that meet learning outcomes</li> </ul>       |
| Learners             | <ul> <li>Have students create study plans or learning contracts</li> </ul>                                      |
| Plan activities      | Give a checklist of tasks to complete in a unit/week  |
| and facilitation     | • Give "pep talks" during the point in the term when motivation generally lags                                  |
| techniques to        | Respond to student communication in a timely manner   |
| '<br>engage learners | <ul> <li>Set clear expectations for participation and check in with students on how they are doing</li> </ul>   |
| with whom you        | <ul> <li>Vary the types of activities and discussions, but keep the same organizational framework</li> </ul>    |
| do not interact      | Encourage reflective writing and activities   |
|                      | • Share suggestions for how to be successful in the online learning environment (i.e. connect with fellow       |
| face to face.        | learners outside of class, set specific times to work on class, create a study space)                           |
|                      | <ul> <li>Give a reason or incentive to participate and accountability measures for not participating</li> </ul> |
|                      | sive a reason of meentive to participate and accountability measures for not participating                      |

Leann M.R. Kaiser, Ph.D.

leannkaiser@hotmail.com

| 3. Build an       | Build Learner-to-Learner Community:  |
|-------------------|--|
| Online            | <ul> <li>Develop relationships (introductions, autobiographies, stories)</li> </ul>                            |
| Community         | <ul> <li>Learners participate in decision making on communication rules and class protocols</li> </ul>         |
| ,                 | <ul> <li>All learners participate in discussions and class activities</li> </ul>                               |
| Creating          | Create non-subject matter discussion areas, some just for learners, some created by learners                   |
| community         | Collaboration, not just interaction  |
| between learners  | <ul> <li>Knowledge construction, not just information sharing</li> </ul>                                       |
| and the           | <ul> <li>Interdependence during discussions (relying on peers, not just instructor)</li> </ul>                 |
| instructor can be | <ul> <li>Small team collaboration monitored by an instructor</li> </ul>  |
| a key to ongoing  | Peer feedback on assignments   |
| engagement and    | <ul> <li>Ask for and use preferred learner names and pronouns</li> </ul>                                       |
| learning transfer | Build Learner-to-Teacher Community:  |
| in a distance     | <ul> <li>Address students by name in interactions and in formal feedback</li> </ul>                            |
| environment.      | Create a teaching presence   |
|                   | Active discussion participation  |
|                   | <ul> <li>Establish a personal presence (photos, stories, personal examples related to content)</li> </ul>      |
|                   | <ul> <li>Clear expectations, procedures and community rules</li> </ul>   |
|                   | <ul> <li>Establish the building blocks of community early in the class, before more demanding</li> </ul>       |
|                   | intellectual tasks get under way   |
|                   | <ul> <li>The emphasis on shared goals needs to be explicit, helping students to overcome a sense of</li> </ul> |
|                   | being strangers with nothing in common   |
|                   | Encourage participation  |
|                   | <ul> <li>Give ample and frequent feedback and reward</li> </ul>  |
|                   | <ul> <li>Communicate a set expectation to answer email (and other communication) promptly</li> </ul>           |
|                   | Attend to individual concerns  |
|                   | Use a friendly, personal tone  |
|                   | <ul> <li>Model community participation skills and values</li> </ul>  |
|                   | <ul> <li>Actively monitor discussions to answer questions that students cannot address, resolve</li> </ul>     |
|                   | conflicts, and guide discussion as needed  |

Leann M.R. Kaiser, Ph.D.

| ngth)  |           |
|--|-----------|
|  |           |
|  |           |
|  |           |
|  |           |
|  |           |
|  |           |
| quiring content knowledge  |           |
| ed to give an opinion and a ra                                       | ionale    |
| uggle, make mistakes, and fig  | re things |
|  |           |
| ns can be explored and forme   | I         |
| udent puts time into learning  | omething  |
| ew viewpoint or discover an e  | pert on a |
| r question   |           |
| question   |           |
| one time   |           |
|  | ask for   |
|  |           |
|  |           |
| one time<br>uestion, pose a new question,<br>ize what has been said) | £         |

Leann M.R. Kaiser, Ph.D.

| 6. Go Beyond      | Have students find and share resources  |
|-------------------|---|
| Discussions       | <ul> <li>Participate in an activity in the community and share experiences</li> </ul> |
|                   | Allow "visual" discussions  |
| Discussion are    | Reflective journaling   |
| popular but there | Verbal discussions (i.e. videos, audio file)  |
| are many other    | Games and Gaming  |
| ways meet         | Field trips (real or virtual)   |
| learning          | Problem based learning  |
| outcomes.         | Music   |
| 7. Manage Your    | Introductory video/post of the topic and major information                            |
| Time              | <ul> <li>Wrap up video/post to address lingering questions</li> </ul>                 |
|                   | <ul> <li>Don't respond to everyone/every post</li> </ul>                              |
| Facilitating      | <ul> <li>Respond to posts at a set time(s) each week/unit</li> </ul>                  |
| online does not   | <ul> <li>Address common questions in a FAQ or announcement</li> </ul>                 |
| have to be overly | <ul> <li>Take time off and let students know when this is</li> </ul>                  |
| time consuming    | Change very little once a course begins   |
| if you are        | <ul> <li>Provide technical support resources and contact information</li> </ul>       |
|                   |   |